SMP^{SM}

Smart Multimedia Professional

Duration: 12 Months

Smart Multimedia Professional (SMP) program is a combination of Graphic Designing, Web Designing, Multimedia and Animation. SMP is intended for people who want to pursue knowledge in the field of print media, web media, multimedia and animation. The student has an option to upgrade from Diploma in Digital Arts program to SMP. SMP is specially designed for students who has a flair for creativity. On completion of SMP, the student has to develop assignment as provided and would be awarded the certification for the same.

Career Opportunities: DTP Operator, Creative Executive, Trainer, Layout Designer, Printing & Designing Head, Web Designer, Web Site Tester, Website Layout Designer, Work as a Freelancer.

Mantra of Success...
CREATIVITY^{TM}

Program Contents

Module - 1 Certificate Program in Print Media

CorelDraw	Illustrator	Photoshop	InDesign
Working with Outline, Shapes	Tools and Preferences	Tools and Preferences	Using the Toolbox
Working with Brush Stroke	Files and Templates	Rulers, Grid, and Guides	Creating Basic Page Elements
Working with Objects	Drawing / Editing Paths	Work with the present manager	Text Formatting
Working Layers	Trace the Sketch	Opening and Saving images	Working with Styles
Understanding Fills / Colors	Fill Color / Painting	Painting / Editing Tools	Placing Graphics / Objects
Using Special Effects	Objects / Layers	Selection and Paths	Applying Fills, Strokes and Effects
Using Text	Import / Export	Layers and Slicing	Importing and Formatting Text
Understanding Styles	Text Formatting	Working with Types	Exporting Documents
Page and Layouts	Paragraph Style	Channels and Masks	Understanding Master Pages
Working with Bitmaps	Layers	Color Adjustments	Color Separation
Importing and Exporting.	Special Effects	Applying Filters	Printing InDesign Files

Module - 2 Certificate Program in Web Media

HTML	Dreamweaver	Java Script	Constants / Expressions	My SQL
Elements, Attributes	Introduction	HTML with Java Script	Control Structure	Configuring PHP with My SQL
Fonts / Styles	Setting up a site	Operator / Control Statement	Functions	Storage Engine and Data
Links / Images	Working With Images	Functions / Events / Cookies	Array	Types
Tables / Borders	Cascading Style Sheet(CSS)	Validation / Error Handling	OOPS in PHP	Database and Tables
Lists / Forms	Using Hyperlinks	**PHP**	Error and Exception Handling	Stored Routines
Events / Framset	Using Tables	Configuring PHP	String and Expression	Triggers / Views / Queries
Embedded Audio / Video	Using Forms	Using PHP Code in Web Pages	Working with File	Import and Export
Image Mapping	Using Frames	Data Types / Identifiers /	Authenticating Users	SQL Injection
Introduction to HTML 5	Publishing a Site.	Variables	HTML Forms in PHP	

Module - 3 Certificate Program in Graphics and Animation

2D Animation		Standard / Photometric Lights	Video Editing	Sound Editing
Introduction to Edge Animate	Creating Blanket with Bed and	Using Spot light / Lens effects	Introduction to Video Editing	Introduction to Sound Forge
Working with Drawing Tools	Table Cloth / Curtains	Viewing a scene from a light	Starting a New Project File	Sample / Rate
Symbols and Library	Creating Glass Model	Special Effects	Tools with Properties	Bit Depth and Channels
Basic Animation	Introducing Editable Poly	Raytraced Shadows	Time Line and Monitor Panels	Over Write Audio Using Tools
Advance Animation	How to Convert Poly	Introducing Cameras	Fixed Effect Controls	Editing, Audio with Effects
Sound and Video	Poly Options	Animation Basics	Working with Key Frames	Copying, Pasting and Cutting
Publishing and Exporting	Basic Modeling	Free Camera / Target Camera	Video Transition Effects	Trimming the Audior
Working with Project	Advance Modeling	Controlling time	Title Making	Cropping and Mixing Audio
3D Animation	Creating Chairs, Table, Fan etc.	Motion Panel	Still, Roll and Crawl Effects	Applying Effects to Audio
Creating all type of Standard,	Importing File	Animating Objects	Title with Logo Animation	Volume Channel
Extended, Primitive objects	Applying Camera	Working with the Track View	Video Effects / Rendering	Audio Converter
Creating Doors / Windows	Applying Lights / Materials	Working with Curves /	Chormo Key / Lighting / Color	Fade in Fade Out Control
frame, Panel / Glasses	Rendering Model	Tangents	Correction	Plug-in Chainer Effects
Spline Editor	Introducing Material Panel	Working with Controllers	Unlinking Audio and Video	Burn Track on Audio CD
Introducing Modifier	Using Glass, Mirror, Texture	Rendering Parameters	Reverse Speed and Frame	Attaching Video with Audio
How to use Modifier	Materials etc.	Camera Walk through	Holding	Exporting Audio
	Introducing Light			

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